

Tango Device Server User's Guide

BooleanAttributeExtractor Class

Revision: 1.3 - Author: katyho Implemented in Java

Introduction:

This device predefines an enumerated list of values for a simple scalar attribute. Its tango interface is dynamically created from the properties attributeLabelList and attributeEnumeratedValues. The dynamically created attributes are boolean. For example : EnumeratedLabelList="isInserted", "isExtracted" EnumeratedValueList = "0","100" Then 2 attributes are created : isInserted and isExtracted. When isInserted is set to true then the controlled attribute is set to 0 When isExtracted is set to true then the controlled attribute is set to 100

Class Inheritance:

- fr.esrf.TangoDs.Device_Impl
 - BooleanAttributeExtractor

Properties:

| | Device Properties | | |
|--------------------|-------------------|---|--|
| Property name | Property type | Description | |
| AttributeLabelList | Array of string | The label of the created attributes | |
| AttributeName | string | The name of the controlled attribute | |
| Int | private | The internal period of the Reading Thread | |

Device Properties Default Values:

| Property Name | Default Values |
|--------------------|------------------|
| AttributeLabelList | No default value |
| AttributeName | No default value |
| Int | No default value |

There is no Class properties.

Attributes:

| | Scalar Attribute | es | |
|----------------|------------------|----------|--------|
| Attribute name | Data Type | R/W Type | Expert |
| binaryCode | DEV_STRING | READ | No |
| version | DEV_STRING | READ | No |

Commands:

More Details on commands....

| Device Commands for Operator Level | | | | |
|------------------------------------|-------------|------------------|--|--|
| Command name | Argument In | Argument Out | | |
| Init | DEV_VOID | DEV_VOID | | |
| State | DEV_VOID | DEV_STATE | | |
| Status | DEV_VOID | CONST_DEV_STRING | | |

1 - Init

Description: This commands re-initialise a device keeping the same network connection.
After an Init command executed on a device, it is not necessary for client to re-connect to the device.
This command first calls the device *delete_device()* method and then execute its *init_device()* method.
For C++ device server, all the memory allocated in the *nit_device()* method must be freed in the *delete_device()* method.
The language device desctructor automatically calls the *delete_device()* method.

- Argin: DEV_VOID : none.
- Argout: DEV_VOID : none.
- Command allowed for:

2 - State

• **Description:** This command gets the device state (stored in its *device_state* data member) and returns it to the caller.

• Argin: DEV_VOID : none.

- Argout: DEV_STATE : State Code
- Command allowed for:

3 - Status

• **Description:** This command gets the device status (stored in its *device_status* data member) and returns it to the caller.

- Argin: DEV_VOID : none.
- Argout: CONST_DEV_STRING : Status description

Command allowed for:

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