





TANGO Device Server

# Threaded device toolbox example User's Guide

## **MPurete Class**

Revision: release\_1\_1\_1 - Author: le Implemented in C++

## **Introduction:**

Gives an example of a device threaded by inheritance

## **Class Inheritance:**

- Tango::Device\_3Impl
  - MPurete

## **Properties:**

There is no Class properties. There is no Device Properties.

## **States:**

States		
Names	Descriptions	
FAULT	Initialization failed or runtime error	
RUNNING	Device is up and running	

## **Attributes:**

Scalar Attributes			
Attribute name	Data Type	R/W Type	Expert
maxRatio: Max value in spectrum attribute loResBunchFillingRatio	DEV_DOUBLE	READ	No
inputDataRate: Input dat rate in evts per second	DEV_DOUBLE	READ	No
maxRatioIndex: Position of in	DEV_LONG	READ	No

Spectrum Attributes				
Attribute name	Data Type	X Data Length	Expert	
hiResBunchFilling: High resolution bunch filling histogram	DEV_LONG	32000	No	
loResBunchFilling: Low resolution bunch filling histogram	DEV_LONG	32000	No	
<b>loResBunchFillingRatio:</b> This spectrum contains the ratio - in term of bunch filling - between bunch n and bunch n+1	DEV_DOUBLE	32000	No	

# **Commands:**

More Details on commands....

Device Commands for Operator Level				
Command name	Argument In	Argument Out		
Init	DEV_VOID	DEV_VOID		
State	DEV_VOID	DEV_STATE		
Status	DEV_VOID	CONST_DEV_STRING		
Reset	DEV_VOID	DEV_VOID		

#### 1 - Init

Description: This commands re-initialise a device keeping the same network connection.

After an Init command executed on a device, it is not necessary for client to re-connect to the device.

This command first calls the device *delete\_device()* method and then execute its *init\_device()* method.

For C++ device server, all the memory allocated in the  $nit\_device()$  method must be freed in the  $delete\_device()$  method.

The language device desctructor automatically calls the *delete\_device()* method.

• Argin:

DEV\_VOID : none.

Argout:

DEV\_VOID: none.

Command allowed for:

O Tango::FAULT
O Tango::RUNNING

#### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- Argin:

**DEV\_VOID** : none.

• Argout:

**DEV\_STATE**: State Code

Command allowed for:

O Tango::FAULT
O Tango::RUNNING

#### 3 - Status

- Description: This command gets the device status (stored in its device\_status data member) and returns it to the caller.
- Argin:

 $\label{eq:devoid} \boldsymbol{DEV\_VOID}: none.$ 

• Argout:

CONST\_DEV\_STRING: Status description

)	Command allowed for: Tango::FAULT Tango::RUNNING
	4 - Reset
	<b>Description:</b> Reset the data
	Argin: DEV_VOID:
	Argout: DEV_VOID:
	Command allowed for: Tango::RUNNING
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• Argin:

DEV\_VOID: none.

• Argout:

**DEV VOID**: none.

• Command allowed for:

Tango::FAULTTango::RUNNING

#### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
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**DEV\_VOID** : none.

• Argout:

**DEV\_STATE**: State Code

#### • Command allowed for:

Tango::FAULTTango::RUNNING

## 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- Argin:

**DEV\_VOID**: none.

• Argout:

**CONST\_DEV\_STRING**: Status description

- Command allowed for:
  - Tango::FAULTTango::RUNNING

#### 4 - Reset

- **Description:** Reset the data
- Argin:

 $DEV_VOID:$ 

• Argout:

**DEV\_VOID**:

- Command allowed for:
  - O Tango::RUNNING

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