

## **RF\_RetrigAO\_project** User's Guide

# **RF\_RetrigAO Class**

Revision: release\_1\_0\_1 - Author: elattaoui Implemented in C++

### Introduction:

This class uses the RetrigAO DeviceServer services. Its goal is to generate a waveform, which contains 100 points, synchronised with the synchro Linac. NOTE : the most important is to ensure the first and the last point, of the waveform, are strictly equals.

### **Class Inheritance:**

• Tango::Device\_3Impl • RF\_RetrigAO

## **Properties:**

Device Properties		
Property name	Property type	Description
RetrigAOProxyName	Tango::DEV_STRING	Name of the RetrigAO Device Server

Device Properties Default Values:

Property Name	Default Values
RetrigAOProxyName	No default value

There is no Class properties.

## Attributes:

Scalar Attrib	Scalar Attributes		
Attribute name	Data Type	R/W Type	Expert
channelNumber: channel number used on the SAO card	DEV_SHORT	READ_WRITE	No

Spectrum Attribut	tes		
Attribute name	Data Type	X Data Length	Expert
<b>waveformData</b> : Data of the waveform which will be generated at each LINAC Trigger.	DEV_DOUBLE	10000	No

## **Commands:**

More Details on commands....

<b>Device Commands for Operator Level</b>			
Command name	Argument In	Argument Out	
Init	DEV_VOID	DEV_VOID	
State	DEV_VOID	DEV_STATE	
Status	DEV_VOID	CONST_DEV_STRING	
Start	DEV_VOID	DEV_VOID	
Stop	DEV_VOID	DEV_VOID	

#### 1 - Init

Description: This commands re-initialise a device keeping the same network connection.
After an Init command executed on a device, it is not necessary for client to re-connect to the device.
This command first calls the device *delete\_device()* method and then execute its *init\_device()* method.
For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.
The language device desctructor automatically calls the *delete\_device()* method.

- Argin: DEV\_VOID : none.
- Argout: DEV\_VOID : none.
- Command allowed for:

## 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: DEV\_STATE : State Code
- Command allowed for:

#### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: CONST\_DEV\_STRING : Status description
- Command allowed for:

#### 4 - Start

- **Description:** Outputs the waveform defined
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

## 5 - Stop

- **Description:** Stops the waveform generation.
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

#### **ESRF - Software Engineering Group**



# **RF\_RetrigAO\_project** User's Guide

# **RF\_RetrigAO Class**

Revision: release\_1\_0\_1 - Author: elattaoui Implemented in C++

## Introduction:

This class uses the RetrigAO DeviceServer services. Its goal is to generate a waveform, which contains 100 points, synchronised with the synchro Linac. NOTE : the most important is to ensure the first and the last point, of the waveform, are strictly equals.

### **Class Inheritance:**

• Tango::Device\_3Impl • RF\_RetrigAO

## **Properties:**

Device Properties		
Property name	Property type	Description
RetrigAOProxyName	Tango::DEV_STRING	Name of the RetrigAO Device Server

Device Properties Default Values:

Property Name	Default Values
RetrigAOProxyName	No default value

There is no Class properties.

## Attributes:

Scalar Attrib	Scalar Attributes		
Attribute name	Data Type	R/W Type	Expert
channelNumber: channel number used on the SAO card	DEV_SHORT	READ_WRITE	No

Spectrum Attribut	tes		
Attribute name	Data Type	X Data Length	Expert
<b>waveformData</b> : Data of the waveform which will be generated at each LINAC Trigger.	DEV_DOUBLE	10000	No

## **Commands:**

More Details on commands....

<b>Device Commands for Operator Level</b>			
Command name	Argument In	Argument Out	
Init	DEV_VOID	DEV_VOID	
State	DEV_VOID	DEV_STATE	
Status	DEV_VOID	CONST_DEV_STRING	
Start	DEV_VOID	DEV_VOID	
Stop	DEV_VOID	DEV_VOID	

#### 1 - Init

Description: This commands re-initialise a device keeping the same network connection.
After an Init command executed on a device, it is not necessary for client to re-connect to the device.
This command first calls the device *delete\_device()* method and then execute its *init\_device()* method.
For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.
The language device desctructor automatically calls the *delete\_device()* method.

- Argin: DEV\_VOID : none.
- Argout: DEV\_VOID : none.
- Command allowed for:

## 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: DEV\_STATE : State Code
- Command allowed for:

#### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: CONST\_DEV\_STRING : Status description
- Command allowed for:

#### 4 - Start

- **Description:** Outputs the waveform defined
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

## 5 - Stop

- **Description:** Stops the waveform generation.
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

#### **ESRF - Software Engineering Group**

## **Frame Alert**

This document is designed to be viewed using the frames feature. If you see this message, you are using a non-frame-capable web client. Link to Non-frame version.



# RF\_RetrigAO\_project Device Commands Description RF\_RetrigAO Class

**Revision:** release\_1\_0\_1 - Author: elattaoui

#### 1 - Init

• **Description:** This commands re-initialise a device keeping the same network connection. After an Init command executed on a device, it is not necessary for client to re-connect to the device.

This command first calls the device *delete\_device()* method and then execute its *init\_device()* method.

For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.

The language device desctructor automatically calls the *delete\_device()* method.

- Argin: DEV\_VOID : none.
- Argout: DEV\_VOID : none.
- Command allowed for:

### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: DEV\_STATE : State Code
- Command allowed for:

#### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- Argin: DEV\_VOID : none.
- Argout: CONST\_DEV\_STRING : Status description
- Command allowed for:

#### 4 - Start

- **Description:** Outputs the waveform defined
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

## 5 - Stop

- **Description:** Stops the waveform generation.
- Argin: DEV\_VOID : no argin
- Argout: DEV\_VOID : no argout
- Command allowed for:

#### **ESRF - Software Engineering Group**