



**TANGO  
Device  
Server**

# **VacuumInterlockViewer User's Guide**

## **VacuumInterlockViewer Class**

**Revision: release\_1\_1\_0 - Author: coquet  
Implemented in C++**

### **Introduction:**

displays in status zone as plain text the interlocks generated by vacuum devices. 1  
VacuumInterlockViewer per Vacuum PLC

### **Class Inheritance:**

- Tango::Device\_3Impl
  - VacuumInterlockViewer

## Properties:

Device Properties		
Property name	Property type	Description
<b>Url</b>	Tango::DEV_STRING	Device name of the PLC Server
<b>DBNumber</b>	Tango::DEV_LONG	Device representative DataBlock number
<b>InputOffset</b>	Tango::DEV_LONG	Input offset of the beginning of the data in the DB IN BYTES
<b>HardwarePollingTime</b>	Tango::DEV_LONG	variables will be refreshed by hardware reading every HardwarePollingTime. given in : 1/10 sec. example : 34 sec gives 3.4 sec between hardware reading accesses Default : 10 ( 1 second
<b>InterlockTexts</b>	Array of string	interlock text to be displayed in status field : form : BYTE_OFFSET.BIT_OFFSET:text associated with this bit example : .... 0.7:flowmeter ANS_C01/VI/DEB.8 generated outgoing interlock 1.0:pirani gauge ANS_C01/VI/PI.5 generated an outgoing interlock ...
<b>InterlocksPersistence</b>	Tango::DEV_LONG	memorization of interlocks duration given in : sec. example : 3600 sec gives 1 hour persitence for memorized (disapeared) interlocks Default : 86400 equals 24 hours

### Device Properties Default Values:

Property Name	Default Values
Url	No default value
DBNumber	No default value
InputOffset	No default value
HardwarePollingTime	No default value
InterlockTexts	No default value
InterlocksPersistence	86400

**There is no Class properties.**

## Commands:

More Details on commands....

## Device Commands for Operator Level

Command name	Argument In	Argument Out
<b>Init</b>	DEV_VOID	DEV_VOID
<b>State</b>	DEV_VOID	DEV_STATE
<b>Status</b>	DEV_VOID	CONST_DEV_STRING

### 1 - Init

- **Description:** This commands re-initialise a device keeping the same network connection. After an Init command executed on a device, it is not necessary for client to re-connect to the device. This command first calls the device *delete\_device()* method and then execute its *init\_device()* method. For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.  
The language device desctructor automatically calls the *delete\_device()* method.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_VOID** : none.
- **Command allowed for:**

### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_STATE** : State Code
- **Command allowed for:**

### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- **Argin:**

**DEV\_VOID** : none.

- **Argout:**  
**CONST\_DEV\_STRING** : Status description
- **Command allowed for:**

---

**ESRF - Software Engineering Group**



**TANGO**  
**Device**  
**Server**

# **VacuumInterlockViewer** **User's Guide**

## **VacuumInterlockViewer Class**

**Revision: release\_1\_1\_0 - Author: coquet**  
**Implemented in C++**

### **Introduction:**

displays in status zone as plain text the interlocks generated by vacuum devices. 1  
VacuumInterlockViewer per Vacuum PLC

### **Class Inheritance:**

- Tango::Device\_3Impl
  - VacuumInterlockViewer

## Properties:

Device Properties		
Property name	Property type	Description
<b>Url</b>	Tango::DEV_STRING	Device name of the PLC Server
<b>DBNumber</b>	Tango::DEV_LONG	Device representative DataBlock number
<b>InputOffset</b>	Tango::DEV_LONG	Input offset of the beginning of the data in the DB IN BYTES
<b>HardwarePollingTime</b>	Tango::DEV_LONG	variables will be refreshed by hardware reading every HardwarePollingTime. given in : 1/10 sec. example : 34 sec gives 3.4 sec between hardware reading accesses Default : 10 ( 1 second
<b>InterlockTexts</b>	Array of string	interlock text to be displayed in status field : form : BYTE_OFFSET.BIT_OFFSET:text associated with this bit example : .... 0.7:flowmeter ANS_C01/VI/DEB.8 generated outgoing interlock 1.0:pirani gauge ANS_C01/VI/PI.5 generated an outgoing interlock ...
<b>InterlocksPersistence</b>	Tango::DEV_LONG	memorization of interlocks duration given in : sec. example : 3600 sec gives 1 hour persitence for memorized (disapeared) interlocks Default : 86400 equals 24 hours

### Device Properties Default Values:

Property Name	Default Values
Url	No default value
DBNumber	No default value
InputOffset	No default value
HardwarePollingTime	No default value
InterlockTexts	No default value
InterlocksPersistence	86400

**There is no Class properties.**

## Commands:

More Details on commands....

## Device Commands for Operator Level

Command name	Argument In	Argument Out
<b>Init</b>	DEV_VOID	DEV_VOID
<b>State</b>	DEV_VOID	DEV_STATE
<b>Status</b>	DEV_VOID	CONST_DEV_STRING

### 1 - Init

- **Description:** This commands re-initialise a device keeping the same network connection. After an Init command executed on a device, it is not necessary for client to re-connect to the device. This command first calls the device *delete\_device()* method and then execute its *init\_device()* method. For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.  
The language device desctructor automatically calls the *delete\_device()* method.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_VOID** : none.
- **Command allowed for:**

### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_STATE** : State Code
- **Command allowed for:**

### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- **Argin:**

**DEV\_VOID** : none.

- **Argout:**  
**CONST\_DEV\_STRING** : Status description
- **Command allowed for:**

---

**ESRF - Software Engineering Group**



## Frame Alert

This document is designed to be viewed using the frames feature. If you see this message, you are using a non-frame-capable web client.

[Link to Non-frame version.](#)



**TANGO**  
Device  
Server

---

# VacuumInterlockViewer

## Device Commands Description

### VacuumInterlockViewer Class

Revision: release\_1\_1\_0 - Author: coquet

## 1 - Init

- **Description:** This commands re-initialise a device keeping the same network connection.  
After an Init command executed on a device, it is not necessary for client to re-connect to the device.  
This command first calls the device *delete\_device()* method and then execute its *init\_device()* method.  
For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.  
The language device desctructor automatically calls the *delete\_device()* method.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_VOID** : none.
- **Command allowed for:**

## 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- **Argin:**  
**DEV\_VOID** : none.
- **Argout:**  
**DEV\_STATE** : State Code
- **Command allowed for:**

### 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
  - **Argin:**  
**DEV\_VOID** : none.
  - **Argout:**  
**CONST\_DEV\_STRING** : Status description
  - **Command allowed for:**
- 

**ESRF - Software Engineering Group**